

MONOCACY PISTOL CLUB

presents the Fall 2007

JIMMY RENN

MAN-ON-MAN COMPETITION

Sunday, September 30

Placement Starts at 09:30 am

A DOUBLE ELIMINATION FALLING STEEL AND PIN MATCH
SHOOTERS WILL COMPETE IN 2 DIVISIONS: STOCK OR OPEN
ONE GUN USED FOR BOTH STEEL AND PINS (DIFFERENT LOADS ALLOWED)
STANDARD MPC STEEL RULES APPLY
MORNING COFFEE AND LUNCH PROVIDED!
MEMBERS AND GUESTS - SAME PRICE! BRING YOUR FRIENDS!
QUESTIONS? dgveenhuis@comcast.net
PLEASE SEND 1 FORM FOR EACH SHOOTER. COPY THIS FOR GUESTS.
ENTRIES MUST BE RECEIVED NO LATER THAN September 29.

 **PLEASE SEND \$10 REGISTRATION FEE TO:-----**

DeWayne Veenhuis

1320 Appletree Ct

Frederick, Md 21703-6001

Shooter's Name _____

Phone number or e-mail _____

Class Stock _____ Open _____

see reverse for more information

Two Stages Steel and Pins

Steel: Consists of two shooters on the line. Each shooter will have five targets to shoot. The last target is constructed that when they fall one will lay over the other. The shooter's target that is on the bottom is the winner of that stage. They will then proceed to the Pin Stage.

Pins: The pin tables are 4 x 8 sheets of steel. The pins will be set 1 foot from the rear of the table with the center pin painted red/orange. The painted pin is shot last. The shooter that gets all the pins off the table first, without shooting the painted pin before all white pins are off the table, wins the stage.

In the event one shooter wins one stage and loses the other there will be a tiebreaker shooting on a designated stage. The shooter that loses will go on the Secondary List and continues competing until they lose a second time. Once a shooter loses the second time they can sit back and enjoy watching the remainder of the event.

A net separates the shooters on the Steel Stage to prevent being hit by hot brass.

Firearms/Ammo: The event is setup to be 9mm friendly using either semi-auto pistols or revolvers. Ammunition with a velocity in excess of 1350 fps is not allowed. Those shooters using revolvers will compete against those using semi-autos. The shooter using a semi-auto MUST download to the capacity of the revolver. Magnum firearms shooting non-magnum loads are allowed.

There is no required magazine change or reload unless you run dry and your opponent has not knocked down all his targets. Having more than one magazine or speedloader online is recommended. It has happened more than once shooters had to use two or three magazines/speedloaders on a stage, especially on the pins stage.

All Firearms will remain in a shooting bag, shooting rug, shooting box, or holster UNLOADED. When called to the line, the firearm is carried in a shooting bag, shooting box, shooting rug or holster and must remain in such until the Range Safety Officer tells you to load. If you desire to show someone your firearm or you need to work on it there is a designated area for that.

The only time a firearm is loaded on this range is when you are at the firing line.

When the line is hot, eye and ear protection is required.

Commands:

Shooters to the line: Shooters approach the firing line, place magazines/speedloaders on the table, if hand carried or in pockets. Shooting bags, rugs, or boxes placed on the table but firearm is not touched until the command of LOAD is given. Firearms remain in the holster until the load command is given.

Load and make ready: Remove the firearm from the carrier, turn on dot if needed, insert magazine, chamber a round, get a sight picture and when ready ensure the MUZZLE of the firearm is touching the table. During this procedure, the trigger finger remains along side of the firearm NEVER ON THE TRIGGER. When the RSO sees the muzzle touching the table you will hear, Shooters are ready, slight pause, Standby, slight pause, FIRE.

After shooting the targets, you will hear:

Cease Fire.

Show Clear (Semi-Auto shooters, remove the magazine, pull slide to the rear, holding it, while RSO ensures the chamber is empty). (Revolver shooters, open cylinder, remove cases RSO will ensure firearm is empty).

When cleared by the RSO

Semi-auto shooters close the slide, drop the hammer, turn off dot and place firearm in the carrier.

Revolver shooters show the RSO the cylinder, when cleared, close the cylinder and place the firearm in the carrier.

During the Load and make ready, Cease-fire, and Show Clear procedure the firearm IS POINTED DOWNRANGE AT ALL TIMES AND BELOW THE TOP OF THE BACKSTOP!

After placing the firearm in the carrier, the next command will be:

The line is clear, go forward, reset, and paint targets.

Shooters can now pick up their brass and then proceed to the next stage.

New Shooters will be called to the line....

For additional information, please contact
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Jim Renn 301 663 8620